







Canadä^{*}







An initiative by the Fédération des francophones de Terre-Neuve et du Labrador (FFTNL), the Réseau Culturel Francophone de Terre-Neuve-et-Labrador (RCFTNL) and Franco-Jeunes de Terre-Neuve-et-Labrador (FJTNL).

What?

A giant board game on the Francophonie, similar to Trivial Pursuit.

The board game represents the map of Newfoundland and Labrador. Students will be divided in three teams, each representing one of the three francophone regions of the province: St John's, Port au Port Peninsula and Labrador.

Using interactive and funny questions (pictures, videos, music, fast challenges) on various subjects like geography, history, culture, arts, and youth activities, the goal of the game is to encourage immersion school students to discover the provincial, Canadian and world Francophonie.

When students answer correctly, they will receive a piece of the Newfoundland and Labrador's francophone flag. The first team to complete the flag will be the winner of the game.

A kit will be distributed to teachers and students before our visits. It will contain an information booklet on the Francophonie and will include answers to the questions. The students will therefore be able to "study" with their teachers before the game. Necessary accessorizes for the game and promotional objects will also be included in the kit.

When?

During two consecutive school years: 2017-2018 and 2018-2020:

For who?

French immersion students of the province from grade 7 to 9. Depending on the time available, one or two classes per school.

How long?

2 hours but It can be reduced if necessary. Materials required

The access to a space big enough to play the game (classroom, theater or gym) The board game measure $7.1 \text{ m} \times 5.25 \text{ m}$ (environ 279 in $\times 206 \text{ in}$).